

3-Person Baker Line-Ups Minnesota High School Bowling Rules and Regulations (2020)

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Words or phrases that are highlighted in yellow indicate a rule change or addition from the previous season.

Words or phrases that are highlights in light blue indicate a rule that is new and specific to 3-person baker bowling.

SECTION 1: DEFINING THE STRUCTURE OF MINNESOTA HIGH SCHOOL BOWLING

1.01 Management

The management of Minnesota High School Bowling (MHSB) shall be vested in the Bowling Proprietors Association of Minnesota (BPAM) and the Triad commission. The Triad commission is a group of three volunteers appointed by the BPAM to set forth policy and guidelines, and to make decisions regarding matters not covered by these rules. The commissioners of MHSB are Scott Koecheler of Prior Lake; Jim O'Reilly of Wabasha; and Shanna Salzman of Inver Grove Heights. A simple majority of the Triad will constitute a quorum. Any issues related to Minnesota High School Bowling should be directed to Josh Hodney at the BPAM state office. If no rule or precedence exists, BPAM staff will contact the Triad to make a ruling.

1.02 Captain's Practice

Athletes, at their discretion, may participate in captain's practice. captain's practice must be completely voluntary. Players shall not be penalized for not participating in captain's practice. Captains may invite students that are not currently on the team that may be interested in joining the team to participate in captain's practice. No bowling instruction between a coach and player(s) may take place ON OR NEAR THE LANES anytime during captain's practice. No head or assistant coaches shall be on the lanes or in the settee area while captain's practice is taking place, unless a coach is an owner, manager, or employee of a bowling center and their job duties require them to be near the lanes while captain's practice is taking place. Each violation will result in a team forfeiting five games (one match) in the upcoming season. Captain's practice is subject to the terms and conditions of a team's sponsoring bowling center.

1.03 Team Practice and Tryouts

A team may have its first practice or tryouts with coaches present no earlier than **Monday, August 17, 2020**. Coaches are allowed to work with and interact with the team. Each violation will result in a team forfeiting five games (one match) in the upcoming season.

1.04 Regular Season Schedules and Requirements

Each conference will begin its season no earlier than the first Thursday in September and complete its regular season schedule no later than two Sundays prior to Thanksgiving. Teams will bowl **three (3)** game matches, regardless of wins and losses (i.e. if a team wins the first **two** games the final **game** shall still be bowled). The sponsoring bowling centers in a conference are responsible for determining the best day(s) of the week (and starting times) to hold **competitions**. Bowling centers should seek input from the conference coordinator and the coaches in the conference. Bowling centers are not obligated to host varsity and junior varsity **competition** simultaneously.

Each conference may vote to determine how they would like to regular season competition structured. Any structure that involves in-person and real time competition that a conference establishes shall be allowed. The league's executive director and the commissioners of High School Bowling recommend that each conference consider "one versus one meets" that will see all of the teams from a single school compete in matches with and against all of the teams from another single school.

1.05 Postponements

The host bowling center and the conference coordinator will determine cause to grant postponement. It is the job of the conference coordinator to contact the head coach of all teams affected by the postponement, to verify that all coaches are aware of the schedule change, and to **(potentially)** reschedule the event in a timely manner.

1.06 Conference make-up

A Minnesota High School Bowling conference is made up of at least four varsity teams representing no less than four high schools (or school districts). One individual called the conference coordinator will manage each conference. The sponsoring bowling centers and the coaches in each conference are responsible for designating who will be the conference coordinator each season. The conference coordinator shall only be appointed for a term of one season at a time. **Each conference shall hold a vote prior to the beginning of each bowling season, either in person or via conference call or via email. All conferences shall hold a preseason meeting that all coaches and bowling center operators are invited to attend. This can be in-person; by conference call, or a meeting over the internet (e.g. using Zoom).**

1.07 Conference Coordinator Duties and Responsibilities

The following is a list of duties and responsibilities for each conference coordinator

- a. Conduct a preseason meeting and review with all coaches the changes and additions to the league rules and format
- b. Send a conference schedule to the league administrator
- c. Report conference activities to the league administrator
- d. Report to the league administrator if there are any pairings of schools in his/her conference
- e. Schedule and administer conference meets
- f. Organize and run the varsity conference tournament (and the JV conference tournament - where applicable)
- g. Keep statistics for varsity and JV and upload them to the league's website
- h. Make sure each team's sponsoring bowling center has paid all applicable varsity and JV sponsorship fees by October 1st.
- i. Arrange for pictures to be taken of the All-Conference team and All-Honors Team and have those pictures posted on the league's Facebook page.
- j. Communicate information to all coaches and sponsoring bowling centers in the conference, as well as distribute materials sent by the league administrator
- k. Assure that rosters and other paperwork have been filled out and turned into the league administrator by the due dates listed on each form

1.08 Conference Coordinator Compensation

The league administrator will pay each conference coordinator \$20.00 for each team his/her conference(s), if they complete the following:

- a. Make sure that all applicable fees for all teams are paid and sent to the league administrator (to be paid by the sponsoring bowling center) no later than October 1st.
- b. Turn all rosters and other required paperwork into the league administrator by the dates specified on the paperwork
- c. Make sure quality digital photographs of the conference's All-Conference and All-Honors teams are posted on the league's Facebook page.
- d. Varsity and JV statistics are uploaded to the league's website within 4 days of each conference meet.

1.09 Coaches/Managers

Coaches/Managers must be at least 18 years of age and out of high school. Head coaches/managers shall be identified by the owner/manager of a team's sponsoring bowling center. If the bowling center's owner/manager chooses to give up his/her right to name a head coach/manager then the head coach/manager will be voted in by the parents of the participating bowlers. A family shall get one vote for each child it has participating. Coaches/managers can coach/manage more than one team in the conference but must appoint another adult to represent one of the teams at matches. Each team must have an adult representative at every meet or a team will not be allowed to compete. A team will forfeit a game if an adult representative is not present. Anyone that coaches/manages a team, even for a single meet, should be added to the official roster as a head or assistant coach. Coaches are strongly encouraged to complete online SafeSport™ training by going to www.athletesafety.org. Coaches should email a copy of their SafeSport™ trained certificate to josh@mhsb.org. For further details, coaches should contact the league's executive director at josh@mhsb.org.

1.10 Proprietors fees, duties and responsibilities

Sponsoring bowling centers are required to pay a sponsorship fee for each team it sponsors. A bowling centers will pay \$60.00 to the BPAM for each team it sponsors.

Sponsorship fees shall be sent to the BPAM state office no later than October 1 of the current season. The sponsoring bowling center agrees to provide at least one session of practice per week to the teams it sponsors at no cost to the bowlers. Any team that does not have its sponsorship fees by October 1 of the current season may be denied the opportunity to compete in any matches until their sponsorship fee has been paid. A team that bowls on or after October 1st that has not had its sponsorship fees paid risks forfeiting all games/matches. Forfeits are non-reversible. All sponsoring bowling centers must be located in the state of Minnesota or be members in good standing of the Bowling Proprietors Association of Minnesota (BPAM). The BPAM reserves the right to disqualify any sponsoring bowling center and the team(s) it sponsors if the previously stated conditions are not met. Teams shall remain at the bowling center that currently sponsors them unless the team receives permission from the MHSB commissioners to move to a different bowling center. The BPAM reserves the right to relocate a high school bowling team from one sponsoring bowling center to another if the league's commissioners determine that the move is what is best for the team or league.

1.11 Athlete Fees

Sponsoring bowling centers have the option to charge each bowler on each of the teams the center sponsors (both varsity and JV) an annual participation fee. Sponsoring bowling centers may charge each high school bowler up to \$150.00 per season. A sponsoring bowling center is welcome to offer a discount to any high school bowler for any reason.

1.12 Team Rosters

Rosters must be made up of bowlers who are presently attending the school(s) that is sponsored by its sponsoring bowling center. Bowlers who are in grades 7 thru 12 are eligible to compete in competition. Students in other grades (6th, 5th, 4th, etc.) are eligible to practice with 7th to 12th graders. These (younger) students shall be known as JJV bowlers (i.e. Junior junior varsity bowlers). Each MHSB conference shall vote to determine if they want to offer competition for JJV bowlers. No JJV competition will be officially recognized by MHSB. Teams and conferences are encouraged to use caution when allowing students younger than 7th grade to participate with 7th - 12th graders, as some older high school bowlers may not appreciate a large range in age and maturity.

The league has no limit to the number of students a school may roster, although a sponsoring bowling center or a head coach shall have the right to limit the number of bowlers a school rosters for the season. All bowlers from a single public school must bowl on the same team. In a situation where a bowler is eligible for Minnesota High School Bowling, but due to abnormal or legal circumstances is not able to bowl in the bowling center that sponsors his/her high school bowling team, the commissioners of High School Bowling reserve the right to allow a bowler to bowl with a different high school team. All rosters must be established with at least three full-time bowlers. Each team is limited to a roster of three or four (4) bowlers for each match, but three is strongly recommended (due to bowling center occupancy levels). Bowlers must not have, or ever had, an USBC adult certification card since entering MHSB. A roster may be expanded from three to four players at any time prior to November 8, 2020 if written notice to the conference coordinator is made. For any varsity game, if a team can only field a roster of two players then that team must take a 30-pin penalty per game. For any junior varsity game, if a team can only field a roster of two players then that team must take a 20-pin penalty per game.

On days where multiple meets are held, a bowler must remain on the same team (i.e. varsity or JV) for an entire match. If a coach chooses to move a player to another team roster he/she can do so, but the move must be made in between matches (i.e. a bowler cannot change rosters in the middle of a match).

A school/team must field a varsity team before it can field a junior varsity team except in cases where a team's entire roster is filled with players that are in 7th – 9th grade (no students in 10th – 12th grade). In these instances, a school/team will be allowed to field a junior varsity team without first fielding a varsity team (if they so choose).

ALL rosters must be finalized by November 8, 2020. No roster movement is allowed after this date without an exemption from the MHSB commissioners. Any bowler may be named to a school's final varsity roster (even if a bowler did not participate in any varsity competition during the regular season). In order to be eligible for the final junior varsity roster a bowler must have bowled in at least one frame of junior varsity competition during the current season's regular season schedule. Coaches will make these designations using the official final roster forms as provided by the league administrator. These forms must be turned into the conference coordinator by November 8, 2020.

A coach cannot place their best or second-best bowler on a final junior varsity roster. A coach may place their third **OR** fourth best bowler on a final junior varsity roster (no exemption from the MHSB commissioners is necessary). Composite fill percentage (of varsity and junior varsity frames bowled during the regular season) will determine each bowler's ranking. (e.g. A bowler bowled 100 frames of regular season varsity competition with a fill percentage of 85%. The same bowler bowled 10 frames of regular season junior varsity competition with a fill percentage of 20%. The bowler's composite end of season fill percentage is 79.09%.) If either of a team's top **two** ranked bowlers competes in any JV conference tournament competition, each ball thrown by that bowler(s) will be counted as a zero.

1.13a Bowlers that are homeschooled or attending online high school

Bowlers that are homeschooled or are attending an online high school may participate in Minnesota High School Bowling, but they must do so with a team that is in the district where the bowler would attend public high school. If there is no existing team in the district where the homeschooled student resides, then league administrators will identify which existing team it is most appropriate for the student to bowl with. In order to be eligible for competition, homeschooled bowlers shall be at least 12 years old as of August 15th of the current season. The conference coordinator and Triad commission reserve the right to request to see birth certificates for any homeschooled bowlers.

1.13b Bowlers that attend a charter school or private school

If a student attends a charter school or private school and his/her school fields a full bowling team then the student shall bowl for his/her school. If a student attends a charter school or private school and his/her school does not field a full bowling team then the student will bowl with a public school team (or a local charter or private school that fields a full team). The public high school boundary a charter/private school student resides in will determine what public high school a charter/private school student will bowl for. If there is no existing team in the district where a charter/private school student resides, then the MHSB commissioners will determine which existing team it is most appropriate for a charter/private school student to bowl with. Coaches may apply for exemptions if they feel that it is in the best interest of a team or student. Coaches wishing to apply for an exemption must do so by sending an email to the state office prior to September 1 of the current season. Commissioners will review and respond to all requests for exemptions.

1.14 Player age and eligibility

No bowler shall be permitted to practice or compete and any High School Bowling activities during the fall 2020 season until they and a guardian have reviewed and signed both the 2020 Minnesota High School Bowling Athlete Eligibility Form and a the 2020 MHSB Waiver Form, AND those forms have been turned into a bowler's head coach or team manager. Both forms are available for download at GoBowlingMinnesota.com. An athlete shall be 19 years old or younger as of September 1 of the current season. A bowler cannot have graduated from high school or have earned his/her GED. In the case of a bowler who has been held back in school anytime during grades 9 - 12, no bowler shall participate in more than six seasons of high school bowling while in grades 7 – 12 (e.g. A student participates in MHSB in 9th and 10th grade and is then forced to repeat his/her 10th grade year. That bowler would only be eligible to bowl in two more seasons of MHSB). A bowler that does not meet these requirements and bowls will take a zero for every ball s(he) throws.

1.15 Team Captains

Each team or coach is encouraged to name a team captain (or co-captains). If so desired, the coach may ask for a team vote (using secret written ballots) to elect a captain. Ideally, the team captain should be one of the older bowlers on the roster. The bowler(s) chosen to be team

captain need not be one of the most skilled bowlers on the team. More importantly, this individual(s) should be someone of excellent character with leadership capability; a person the majority of the team looks up to and feels comfortable confiding in.

SECTION 2: THE RULES OF THE MINNESOTA HIGH SCHOOL BOWLING PROGRAM

2.01a Format

A three person baker-system shall be used during the fall 2020 season of Minnesota High School Bowling. A bowler that bowls in frame #1 of a game may only bowl again in frames #4, #7, and #10 of the same game. A bowler that bowls in frame #2 of a game may only bowl again in frames #5 and #8 of the same game. A bowler that bowls in frame #3 of a game may only bowl again in frames #6 and #9 of the same game. A ball will be counted as a zero if a bowler bowls in the wrong frame. Teams will bowl an entire game on one lane and will switch to their opponent's lane for the next game. The team on the left (or lower numbered) lane will throw the first ball of each game. Teams shall match each other frame for frame throughout an entire game. Moreover, teams shall remain in the same frame as their opponent at all times (e.g. a team is not allowed to throw a ball in frame #2 if its opponent is still bowling in frame #1). Once both teams have completed a frame then either team can begin bowling in the next frame. A team that bowls in a frame ahead of its opponent at any time will take a zero for each ball it throws. All regular season matches shall be the three games in length (three games must be bowled, even if a team wins the first two games). No individual or team statistics will count if a regular season match does not last three games. In any frame, if both bowlers refuse to roll first, the bowler on the left (lowered number lane) shall roll the first ball. If the bowler on the left refuses, he/she will take a zero for that frame.

All MHSB competition shall take place on recreational oil patterns (commonly referred to as "house shots" or "modified house shots"). Generally, a house shot will feature an oil ratio of 5:1 or higher. No challenge or sport patterns shall be used for MHSB competition. For more information on lane conditions and ratios please visit www.bowlingball.com/info/lane-conditions.html.

2.01b Format – Conference Tournaments

Each conference shall vote on the following options:

- A. If they will hold one or two varsity conference tournaments (report this decision to the league's ED by November 1, 2020).
- B. If they will hold one or two junior varsity conference tournaments (report this decision to the league's ED by November 1, 2020).
- C. If any number of varsity or junior varsity teams will not be eligible for conference tournament competition, due to space and occupancy limitations (report this decision to the league's ED by November 1, 2020).

All teams in a conference tournament will bowl an 8-game qualifier – switching lanes after each game. All teams will draw for their starting lane assignment. The four teams with the highest pin-fall after the 8-game qualifier will move onto a 4-team single elimination bracket tournament. All other teams will be eliminated. Teams will be seed 1 – 4 in the bracket according to their 8-game total pin-fall. In the case of a tie after the 8-game qualifier, the team that finished higher in the regular season standings will get the better seed. A team shall not begin the bracket tournament on the same lane as they bowled the 8th game of the 8-game qualifier on. All matches in bracket play will be two games in length.

2.02a Legal Line-ups

Scorekeepers shall indicate on competition match sheets what bowler bowled in each frame by writing the bowler's jersey number or their initials above the appropriate frame. If a scorekeeper fails to write down a jersey number or the initials for a bowler/frame the conference coordinator shall make a reasonable attempt at determining who the unidentified bowler was. If the unidentified bowler cannot be identified then the team will take a zero for that frame and no personal statistics will count for or against any player for that frame. A conference coordinator shall provide each team with at least two warnings when the team fails to write indicate what bowler bowled in any number of frames on a single match sheet. After the second warning, a conference coordinator has the right to assign a team a zero for any frame in which it is not indicated what bowler bowled in a frame.

2.02b Warm-ups (shadow balls)

When teams are provided the opportunity to throw practice balls before a match begins, a team shall always conclude practice on the lane in which it will begin competition. If a conference coordinator or tournament director offers time to warm-up on both lanes within a pair then time on each lane will be offered equally, with a team beginning warm-ups on the lane its opponent will begin competition on, and then switching to its own starting lane after half the time designated for warm-ups has elapsed. Coaches/managers may designate from their team who will participate in warm-ups and how many balls each player will throw.

Ahead of a conference match, no bowlers shall practice on the same lanes that will be used for a High School Bowling competition later in the same day. USBC junior league competition and warm-ups ahead of USBC junior league competition shall not constitute as practicing.

2.03 Substitutions

A single substitution in each game permitted; however, once a bowler has been removed from a game, he/she may not re-enter that game. A player's position in the line-up may not change within a game. A substitute bowler cannot enter a game to shoot a spare for any reason. A bowler must bowl a complete frame. If a player cannot complete a frame he/she will receive zero for the remaining balls. An opponent's coach and scorekeeper shall be notified of a substitution before a substitute bowler throws her first ball. Failure to notify the opponent's coach and scorekeeper of a substitution will result in a zero pin-fall for those balls thrown by the illegal substitute. Prior to each match, it is the head coach/manager's responsibility to identify who the opponent's scorekeeper is.

2.04 Pairing

A paired team consists of two or more high schools joining to become one team. The only justification for creating a paired team is that a single high school cannot provide enough bowlers to have its own team (at least **three** players). All schools wishing to be paired must apply for pairing by submitting MHSB form PA-1. Even if (the same) two or more schools have been paired in the past, a pairing is not legal for the current season until the Triad commission has approved the pairing request for the current season. Any team that fails to get league approval for a school pairing may be forced to take losses for all games in which the illegally paired team competed. All pairings should be reported to the conference coordinator and the BPAM state office no less than seven (7) days before the season begins. All students from a school must bowl on the same team. Schools wishing to pair must make a reasonable attempt to pair with a team in a neighboring community. To preclude a state of “competitive disadvantage” the MHSB commissioners reserve the right to reject any proposed pairing.

2.05 Grades and attendance

Students are eligible for participation if enrolled in the high school from the beginning of the semester. Students enrolled after the beginning of the semester will gain eligibility at the start of the third week or on the 15th calendar day after enrollment. Students must be properly registered, attending school and classes regularly, and enrolled in the required number of credits. A bowler/student that is suspended or expelled from school is ineligible to practice or compete in any contest as long as they are not attending school. A student must be meeting his/her school’s requirements toward graduation in order to be eligible to participate in Minnesota High School Bowling. Coaches, at their discretion, may request that athletes participate in study groups. Attendance at study groups shall not be required. It is up to each bowler and his/her guardians if they choose to participate in such an activity.

If a player misses more than 50% of a school day, that player is ineligible to participate in any High School Bowling practice or competition that same day. A player that attends a practice after missing 50% or more of the school day shall be suspended for the next match of competition. A player that participates in any High School Bowling competition after missing 50% or of the school day shall be suspended for the next two matches of competition (plus the current match – if applicable).

2.06 The area for coaches/managers/scorekeepers

During MHSB competition, at least one coach, manager, or scorekeeper shall remain within the settee area, behind the touch/keypad on the lane his/her team is bowling on. The maximum number of coaches/managers/scorekeepers that a team shall have in the settee area for any portion of a match is **one**. Coaches may move in front of the touch/keypad on the lane his/her team is bowling on only in between games and matches (or if a player injury occurs and physical assistance from a coach/manager is required). Only coaches/managers/scorekeepers that are dressed according to the guidelines in rule 2.13b shall be allowed in the settee area (behind the touch/keypad) while a match is taking place. Violations in either position or dress code will result in a team taking a zero for each frame in which a violation occurs. Coaches/managers that feel they are unable to stand in the settee area due to health or physical conditions may request permission from the conference coordinator or tournament director to sit directly behind the lane where his/her team in bowling.

2.07 Penalties for misconduct

Abusive language, harassment of any kind, and unsportsmanlike conduct that takes place at any High School Bowling event will result in a bowler, coach, or spectator being penalized. Unsportsmanlike conduct includes, but may not be limited to: throwing bowling equipment; throwing apparel, throwing accessories; kicking or hitting ball returns or keypads; verbally or physically disrespecting teammates, opponents, coaches, bowling center staff, or other individuals. Athletes, coaches, parents, and fans can all be penalized for unsportsmanlike conduct. Conference coordinators shall deal with infractions that take place before, during, or following conference competition and report the details of all incidents to the league administrator as soon as possible. Coaches shall deal with infractions that occur at any other time and report the details of all incidents to the league administrator as soon as possible. A conference coordinator and coach may work together to determine whether an individual is guilty of misconduct. Coaches and conference coordinators are encouraged to seek input from the league administrator. Penalties for misconduct are as follows:

1st **career** offense: Verbal warning

2nd **career** offense: A. Player or coach is suspended for the current match, plus the next 20 regular season and/or postseason games.
B. Parent/Spectator is disallowed from attending his or her child’s next 10 regular season and/or postseason games.

3rd **career** offense: A1: Player or coach is suspended for the current match, plus the next 30 regular season and/or postseason games.
A2: Player is not eligible for ANY of the following during the current season:
- To be named All-Conference
- To participate in the All-Conference Tournament
- To be named to an All-State team
B. Parent/Spectator is disallowed from attending the next 20 games.

4th **career** offense: Individual is banned from Minnesota High School Bowling permanently with no opportunity for appeal.

NOTE A: A parent/spectator that fails to abide by their suspension will result in the team the parent/spectator is affiliated with forfeiting all games that the suspended parent/spectator is present for.

NOTE B: Suspensions can carry over from the current season of High School Bowling to the next season of High School Bowling. For female bowlers, suspensions can carry over from the fall co-ed season of High School Bowling to the winter girls-only season of High School Bowling and vice versa.

NOTE C: For post-season play, there are no verbal warnings.

2.08a Penalties for severe misconduct (taunting or bullying)

Taunting is aggravation by deriding or mocking or criticizing. A player, coach, or parent that is deemed to be guilty of taunting or bullying a player, coach, or parent during any point of a bowling meet will earn his/her team a zero for the tenth frame of the current game. If the team already has a zero for the tenth frame then the penalty will be allocated to the tenth frame of the next game (regardless of the opponent). Additionally, if the guilty party is a player or coach then the following penalties will also be enforced:

1st **career** offense: A. Player, coach or spectator is suspended for the current match, plus the next 20 regular season or postseason games.
B. Player is not eligible for ANY of the following during the current season:
- To be named All-Conference
- To participate in the All-Conference Tournament
- To be named to an All-State team

2nd **career** offense: A. Player, coach, or spectator is expelled for the remainder of the season and all post-season play OR the next 30 regular season or postseason games, whichever is longer.
B. Player is not eligible for ANY of the following during the current season:
- To be named All-Conference
- To participate in the All-Conference Tournament
- To be named to an All-State team

3rd **career** offense: Player, coach, or spectator is banned from Minnesota High School Bowling permanently with no opportunity for appeal.

NOTE A: A parent/spectator that fails to abide by their suspension will result in the team the parent/spectator is affiliated with forfeiting all games that the suspended parent/spectator is present for.

NOTE B: Suspensions can carry over from the current season of High School Bowling to the next season of High School Bowling. For female bowlers, suspensions can carry over from the fall co-ed season of High School Bowling to the winter girls-only season of High School Bowling and vice versa.

2.08b Penalties for severe misconduct (alcohol, tobacco, vaping, and violent behavior)

At any time during a high school bowler's career - regardless of quantity, circumstance, or location - a student shall not: (1) use a beverage containing alcohol; (2) use tobacco; or (3) use or consume, have in possession, buy, sell, or give away any other controlled substance. No use or possession of alcoholic beverages; vaping of any substance; smoking or chewing tobacco will be permitted at any time or location during a high school bowler's career (even if the bowler is 18 years old or older). Bowlers shall not have possession of a vaping pipe or e-cigarette. Bowlers shall not cause physical harm to other individuals or to any person or entity's property. Violations will result in the following penalties:

1st **career** offense: A. Player or coach is suspended for the current match, plus the next 20 regular season or postseason games.
B. Player is not eligible for ANY of the following during the current season:
- To be named All-Conference
- To be named to an All-State team

2nd **career** offense: A. Player or coach is expelled for the remainder of the current season and all of post-season play or the next 30 regular season or postseason games, whichever is longer.
B. Player is not eligible for ANY of the following during the current season:
- To be named All-Conference
- To be named to an All-State team

3rd **career** offense: Player or coach is banned from Minnesota High School Bowling permanently with no opportunity for appeal.

NOTE A: Suspensions can carry over from the current season of High School Bowling to the next season of High School Bowling. For female bowlers, suspensions can carry over from the fall season of High School Bowling to the winter girls-only season of High School Bowling and vice versa.

2.08c Penalties for severe misconduct (bowling for rewards)

From the day a bowler joins Minnesota High School Bowling until the day (s)he no longer wishes to participate in the league (i.e. if a bowler participates from 7th – 12th grade then it is a period of over 2000 consecutive days) (s)he is not allowed to bowl in any league, tournament or open-event (including, but not limited to, moonlight or cosmic bowling) where cash prizes are awarded. Whether cash prizes are accepted or declined the bowler is guilty of misconduct and will be excused from MHSB indefinitely. Prizes that are won in USBC youth certified events

are legal. Cash prizes awarded as scholarships won in adult singles tournament competition is also legal IF the tournament rules state clearly that this is how youth prizes will be awarded and if the bowler signs a USBC Prize Waiver. This form is acceptable only for use in adult singles competitions where cash or bonds are offered and/or any merchandise prizes valued greater than \$500. The USBC Prize Waiver is NOT ACCEPTABLE for use in team (2 or more players) competition including, for example, Adult/Youth team competitions.

2.09 Penalties For Post Season Play

For all post season competition, there are no warnings for players or coaches for any kind of misconduct. Misconduct at a post season event will result in an immediate suspension of 8 games. **If a player is suspended for misconduct during a postseason competition, that player's head coach will also be suspended for 8 games.** If there is no assistant coach available to take the place of the suspended head coach then the team will be disqualified from the remainder of the current competition.

2.10 Amateur status

Participants in MHSB must be an amateur bowler. A student may not receive cash or merchandise for participation in any bowling event, unless the merchandise was won in a USBC youth certified event. A student does not lose their amateur status because of reimbursement for officiating, instructing, teaching or coaching a sport.

2.11 Malicious behavior

A bowler that commits an especially heinous act could be subject to season or indefinite expulsion from Minnesota High School Bowling. The Triad Commission will make rulings regarding malicious behavior.

2.12 Player jerseys

REQUIRED: Player jerseys shall be shirts with collars (often called "polo" or "golf" shirts) or performance tees or jersey tees. Uniform numbers must be on the back of all jerseys. Uniform numbers may 1) appear on the left or right shoulder, or in the middle under the neck line, and be three or four inches in size or 2) be large and placed on the center of the back of a jersey. Jersey numbers shall only have one or two digits (00 – 99 are acceptable). The name of the high school(s) being represented shall appear on the front of the jersey. The name of the team's sponsoring center shall appear somewhere on the jersey.

NOT PERMITTED: Nicknames on jerseys are not permitted. The names of sponsors (other than sponsoring bowling centers) are not permitted.

OPTIONAL: The name of the high school(s) being represented may appear on the back of the jersey. The name or a picture of a school's mascot may appear on the front of a jersey. The name of the high school or its mascot may appear on the back of the jersey. Jersey numbers may appear on the front of jerseys. The back of jerseys may contain first and/or last names of bowlers. If a conference has a conference logo that logo may appear on the sleeve of a jersey. Team captains may have a "C" on their jersey. The "C" can appear on the bowler's front left side, above her chest and below her left shoulder. A single logo from the business that produced or sold the jerseys may appear on the jersey. This logo shall be no more than two inches wide or two inches tall.

2.13a Player uniforms for regular season play

During regular season competition all bowlers must wear their jersey or team (polo) shirt. Any player without a jersey or team (polo) shirt will not be allowed to bowl (unless a bowler is brand new and the jersey or team (polo) shirt that has been ordered for him/her has not yet arrived). Only, jeans, slacks, and skirts may be worn for warm-ups or conference competition. Skirts must be below a bowler's knee cap down to the top of a bowler's shoes. Bowlers are strongly encouraged to wear slacks during regular season play. Pants shall not be cut-off, ripped, tattered or torn. Pants shall come down to the top of a bowler's shoes. Capri pants, cargo pants, and corduroy pants are not allowed. No hats shall be worn. Pants must be worn at a level so that no underwear is visible. Bowlers within a conference may be required to wear casual dress pants for regular season play if the coaches in the conference vote in favor of this policy. At a conference coordinator's discretion, uniform leniency may only be given to a brand new high school bowler for his/her first ever High School Bowling competition. Bowlers can be denied the opportunity to compete and/or can be given zeros for dress code violations. During conference matches the conference coordinator is responsible for deciding which uniforms are acceptable for competition. The MHSB commissioners and the league administrator reserve the right to make judgments and enforce penalties on all matters pertaining to uniforms and proper dress code.

2.13b Coaches' dress code for regular season play

Head and assistant coach/managers must wear slacks (no jeans or sweatpants or cargo pants or corduroy pants) and a collared shirt (or a bowling jersey that closely resembles what his/her players are wearing) during regular season competition. Female coaches/managers may wear knee-length to ankle-length skirts. If a coach is required to wear a dress at work on the same day of a meet then she may wear a dress while coaching that same day. Coaches shall not wear hats during competition. Coaches must wear closed toe shoes at all times.

2.13c Player uniforms for postseason competition

During postseason competition, players must wear a uniform as defined in 2.12 and 2.13a. Moreover, jeans are not allowed (no blue jeans, black jeans, tan jeans, designer jeans, etc.) and slacks must be worn. **Pants shall not be tight around the ankles. Pants shall not be more than 50% cotton. No yoga or spandex style pants.** Females may wear skirts that are knee to ankle-length.

2.13d Coaches' dress code for postseason competition

During post-season competitions, head and assistant coaches must wear slacks (no jeans or sweatpants or cargo pants or corduroy pants) and a collared shirt (or a bowling jersey that closely resembles what his/her players are wearing) during competition. Female coaches/managers may wear knee-length to ankle-length skirts. Coaches shall not wear hats during competition.

2.13e Sponsors' names on uniforms

Other than the logo of the high school being represented, only one other logo may appear on jerseys/uniforms - a single logo from the business that produced or sold the jerseys may appear on the jersey. This logo shall be no more than two inches wide or two inches tall. The names or logos of any other sponsors/supporters are not permitted to appear on any jersey/uniform. Should the BPAM obtain a league wide sponsor(s) the Triad commission reserves the right to add the name and/or logo of that sponsor to player jerseys/uniforms anytime during the season.

2.14 Classes of competition

There will only be one class of competition for the fall of 2020.

SECTION 3: GUIDELINES, RECOMMENDATIONS & FURTHER INFORMATION

3.01 Conference Standings

Standings will be determined by each team's record. The principal statistic that will determine standings within a conference will be matches won and lost. If two teams have the same number of matches won and loss then the following statistics, in the order stated, will be used to determine which team will finish higher in the standings:

1. Games won and lost
2. Head to head competition
3. Total pin-fall (throughout the season)

Matches can only be won or lost. There shall not be any ties for matches. Total pins for three games should be used to determine the winner of a tied match. If two teams have the same total pin-fall then a 9th and 10th frame will be bowled. If a tie still exists, additional 9th and 10th frame roll-offs will be bowled as many times as necessary to determine a winner. A coach may select any two of their rostered players to bowl in any 9th and 10th frame roll-off.

3.02a Post Season Tournaments – Conference Tournaments

Conference tournaments must be completed no later than two Sundays prior to Thanksgiving of the current season. A conference tournament shall only be held in a bowling center that is a member in good standing with the Bowling Proprietors Association of Minnesota (BPAM). Separate conference tournaments shall be held for varsity and junior varsity teams.

All teams in the conference will bowl an 8-game qualifier – switching lanes after each game. All teams will draw for their starting lane assignment. The four teams with the highest pin-fall after the 8-game qualifier will move onto a 4-team single elimination bracket tournament. All other teams will be eliminated. Teams will be seed 1 – 4 in the bracket according to their 8-game total pin-fall. In the case of a tie after the 8-game qualifier, the team that finished higher in the regular season standings will get the better seed. A team shall not begin the bracket tournament on the same lane as they bowled the 8th game of the 8-game qualifier on. All matches in bracket play will be two games in length. Both games in a match will be bowled on the same pair of lanes. Each team will bowl one game on the odd lane and one game on the even lane within the same pair of lanes. The team with highest pin-fall after the two games will win the match. If there is a tie in two-game total pin-fall, a 9th and 10th frame roll-off will be held. The winners of matches 1 and 2 shall bowl for the conference tournament championship using the same two-game total pin-fall format.

3.02b Post Season Tournaments – Seven State Tournaments

Minnesota High School Bowling will offer at least seven state tournaments, taking place on Saturdays and Sundays from November 21 to December 12, 2020. There are no automatic bids into any of these tournaments. All teams that want to participate shall pay an entry fee to participate. Details of each tournament will be announced by October 15, 2020. There will likely be a limit to the number of adults/spectators that each tournament team can have accompany them. Minnesota High School Bowling will offer:

- Two Gold Tournaments (for any team that has an average of 200+ as of November 8, 2020)
- Two Silver Tournaments (for any team that has an average of 175 - 199 as of November 8, 2020)
- Two Bronze Tournaments (for any team that has an average of 150 - 174 as of November 8, 2020)
- One Red, White, and Blue Tournament (for any team that has an average of less than 150 as of November 8, 2020)

A team may bowl “up” in a higher average tournament if they so choose though a team may not bowl “down” in a lower average tournament. Entry forms for each tournament can be postmarked as early as November 9, 2020. Spots at each tournament will be available on a first come first serve basis. A team can choose to bowl in multiple tournaments. No team will be granted a spot in a second tournament until all teams that are interested in bowling the postseason have been granted a spot in at least one tournament (by the deadline chosen by the league's executive director).

3.03 Post Season Tournaments - Rosters

No more than four players are allowed in the settee area during any part of competition. Rules for substituting are the same as for regular season play.

3.04 Transfer Students, Residency, and Foreign Exchange Students

A transfer student is eligible for varsity competition provided the student was in good standing on the date of withdrawal from the last school the student attended and one of the following provisions is met:

A. 9th Grade Option: the student is enrolling in 9th grade for the first time.

B. Family Residence Change: the student transfers from one public school district attendance area to another public school district attendance area at any time during the calendar year in which there is a change of residence and occupancy in Minnesota by the student's parents. If the student's parents move from one public school district attendance area to another public school district attendance area, the student will be eligible in the new public school attendance area or a non-public school if the student transfers at the same time the student's parents move. If the parents move from one public school district attendance area to another, the student shall continue to be fully eligible if the student continues enrollment in the prior school for the balance of the current marking period or for the balance of the academic school year. If the student elects either of the current enrollment options above, the student will be fully eligible upon transfer to the new school. A student who elects not to transfer upon a parent's change in residence shall continue to be eligible at the school in which the student is currently enrolled.

If neither of the provisions above are met, the student is ineligible for varsity competition for a period of one (1) calendar year beginning with the first day of attendance at the new school.

Foreign exchange students shall be limited to one calendar year of MHSB participation commencing with their first day of attendance.

DEFINITIONS: Transfer Student: A transfer student is one who discontinues enrollment and attendance in any high school, public or non-public, located in a public school district attendance area and enrolls and attends classes in any high school in Minnesota, or outside of Minnesota. Essentially, a transfer occurs anytime the school of record changes. Residence: For purposes of eligibility, a student may only have one residence. To determine residence for eligibility purposes, the public school district attendance area in which the home last occupied by both parents is located shall be considered as the family's residence. Change of Residence: A change of residence is the actual physical relocation by the parents or guardians of a student with the intent to reside indefinitely at a new residence in Minnesota and terminate all occupancy of a previous residence. The change in residence must be bona fide, include other minor siblings and involve a transfer from one school district attendance area to another school district attendance area.

3.05 All-Conference Teams

The six bowlers with highest fill percentage (based on frames bowled in varsity competition) at the end of the regular season will be named to each conference's first all-conference team. The six bowlers with 7th – 12th highest fill percentage (based on frames bowled in varsity competition) at the end of the regular season will be named to each conference's second all-conference team. A minimum of seventy percent of all possible frames during regular season (in-conference) competition must have been bowled for a player to be eligible for the All-Conference team. Bowlers that are named to the all-conference team will receive a plaque recognizing their achievement. Players that have missed any amount of competition during the regular season or the conference tournament (for reasons relating to misconduct as defined by rules 2.08 and 2.09) may not be eligible to be named All-State for the season in which the misconduct took place (at the discretion of the commissioners of Minnesota High School Bowling). Any bowler that competes in more than two junior varsity matches during the regular season will not be eligible for their conference's all-conference team(s). If a MHSB coach or conference coordinator has reason to believe that a (potential) all-conference member should not be named to the team, a complaint (kept anonymous unless permission is granted otherwise) may be filed with the league office. The Triad will make a decision on all complaints as quickly as possible. League officials reserve the right to revoke a bowler's all-conference status any time before the first Sunday in December if an all-conference bowler is found guilty of misconduct or severe misconduct. If a bowler's all-conference status is revoked then the bowler with the 13th highest fill percentage during the regular season shall be named to the conference's all-conference team. The league administrator, at his discretion, may award all-conference honors to a third group of six players within the league's largest conferences (i.e. conferences with the greatest number of teams or players).

3.05b All-Honors Team

Each conference will select a Varsity All-Honors Team and a JV All-Honors team (in conferences where JV competition is held). Bowlers who have bowled a minimum of 50.01% of their frames during the current season in varsity competition will be eligible for the varsity All-Honors team. Bowlers who have bowled a minimum of 50.01% of their frames during the current season in JV competition will be eligible for the JV All-Honors team. 1.5 bowlers for every varsity team in the conference will make the varsity All-Honors Team (e.g. there are 6 teams in a conference. $6 \times 1.5 = 9$. Nine bowlers will make that conference's All-Honors Team. Round up when there is a fraction, thus 10.5 will become 11). 1.5 bowlers for every JV team in the conference will make the JV All-Honors Team. At least one bowler from each varsity and JV team must be named to All-Honors Team(s). Coaches can nominate bowlers from their team for exemplifying any/all of the following characteristics during the season or their career: Leadership; Sportsmanship; and Dedication. The characteristic(s) for which the bowler is being nominated for should be noted by coaches when a player is nominated. A varsity bowler may be named to both the All-Conference Team and the varsity All-Honors Team in the same year. Each conference's All-Honors team(s) will be listed on the league website at www.mhsb.org. At a conference's preseason meeting, the conference coordinator and coaches may establish an agreed upon system for picking their All-Honors team(s). Or a conference may go with the following system instead:

- With 1 – 2 weeks remaining in the regular season, each (varsity and JV) head coach should nominate 1 - 3 bowlers to be eligible for all-honors recognition. Each coach should write up 1 – 2 sentences about each bowler he/she is nominating.
- The conference coordinator (or other volunteer) will create a written ballot (or ballots).
- All head coaches will then get to vote for "X" number of bowlers, with each coach ranking their vote 1 – X with X being the most valuable and 1 being the least valuable. Coaches should not vote for players on his/her own team.
- The conference coordinator in conjunction with one or two witnesses can tally up the point totals.

- e. If there is a tie for the final spot on the all-honors team then the conference can use a pre-determined tie-breaker to eliminate one nominee or both bowlers can be named to the all-honors team.

3.05c All-State Teams

The top 15 bowlers in the state (according to fill percentage) will be named First, Second, and Third Team All-State. Out of this group of fifteen bowlers, the five bowlers with the highest strike percentage during the regular season will be named First Team All-State; the five bowlers who rank 6th – 10th in strike percentage during the regular season will be named Second Team All-State; and the five bowlers who rank 11th – 15th in strike percentage during the regular season will be named Third Team All-State. A bowler must have a regular season participation percentage of 85% or higher to be eligible for all-state recognition. Players that have missed any amount of competition during the regular season or the conference tournament (for reasons relating to misconduct as defined by rules 2.08 and 2.09) may not be eligible to be named All-State for the season in which the misconduct took place (at the discretion of the commissioners of Minnesota High School Bowling).

3.06 Bowling Blinds

When a conference **or a conference meet** has an odd number of teams, the team that does not have an assigned opponent will bowl a **three**-game *match* against the conference field. In order to earn a win, the team must outscore just one team in the field each game. To win the match the team must outscore at least one team in the field **two out of three** times (or games). The team with an unassigned opponent will bowl unopposed, but shall pace itself with teams on the lanes to its right or left. Unused players from any varsity or JV team shall not be used to pace the team. Individual and team statistics will count when bowling a blind. If a conference simultaneously has an uneven number of varsity and JV teams present at a regular season meet, the varsity and JV teams scheduled to bowl a blind may bowl on the same pair of lanes.

3.07 Use of electronic devices during bowling

The use of CD players, MP3 players, and cellular phones by bowlers or coaches is not allowed during warm-ups or competition.

3.08 Switching hands during competition

A bowler is not allowed to switch bowling hands in the middle of a frame or game, even if injured. A bowler may switch from a single handed throwing style to a two-handed approach, or vice versa, as long as the ball is released with the same dominant hand throughout a game. A two-handed *delivery* is different than a two-handed *approach*. A two-handed *delivery* is only used when equal-force from two hands are used at the point of release (such as when a ball is thrown underhand, between the legs). Any time two hands are on the ball and one hand is used to put more force on the ball than the other hand, this constitutes a two-handed *approach*. The first ball a bowler throws in a game will determine the hand that bowler must use for the duration of that game. A bowler that throws a ball with a different hand during a game will take a zero for the illegal ball(s) thrown.

3.09 Changing the surface of the ball

Once a ball has been put into competition its surface cannot be altered. A bowler can alter the surface of a ball (using steel wool, sandpaper, or rubbing alcohol) before a match begins or in between matches. A bowler may not alter the surface of the ball during or between games. Wiping a ball with a dry towel is allowed at any time. A ball that is rolled that has been altered during a match will be counted as a 0.

3.10 Timeouts

There are no timeouts in Minnesota High School Bowling. A stoppage in play should only occur when a player is injured and cannot leave the approach by his or her own power, or when a coach believes that a mistake or foul has been committed.

3.11 All matters not covered by these rules

The state laws in Minnesota, the general rules of bowling, the use of common sense, the Triad commission of Minnesota High School Bowling, and the BPAM's Board of Directors shall govern all matters not covered by these rules.

3.12 COVID-19 safety guidelines and protocols

At High School Bowling competitions, no more than three adults shall accompany each team, including a team manager/coach; a scorekeeper; and a videographer (i.e. someone to live stream the competition on Facebook Live or other similar platforms). **Please note that any host bowling center will have the right to limit the number of adults that accompany each team to two or one (to help ensure that their occupancy levels are not exceeded).**

Masks or face coverings shall be worn by managers, scorekeepers, and spectators at all times unless they: are taking a bite to eat; are taking a sip to drink; have a medical condition, mental health condition, or disability that makes it unreasonable for the individual to maintain a face covering. Masks or face coverings shall be worn by high school bowlers at all times unless they: are taking a bite to eat; are taking a sip to drink; have a medical condition, mental health condition, or disability that makes it unreasonable for the individual to maintain a face covering; the level of exertion they are experiencing makes it difficult to wear a face covering. (Note: If the host bowling center has a stricter mask policy in place then athletes shall go by the stricter policy.)

Outdoor athlete drop-off/pick-up is encouraged at all practices and competitions. Athletes are asked to arrive no more than five minutes before a practice is scheduled to begin and no more than twenty minutes before warm-ups at a competition are scheduled to begin. No managers, coaches, scorekeepers, spectators, or bowlers shall intentionally engage in any kind of physical contact with anyone else affiliated with High School

Bowling including hugs, handshakes, high fives, hand slaps, or fist bumps. Reasonable efforts should be made by everyone affiliated with High School Bowling to maintain six feet of distance between themselves and those from a different household.

A bowler who plans to travel outside the state is encouraged to discuss this with their head coach or team manager. All those affiliated with High School Bowling are encouraged to educate themselves on social distancing and procedure for hand washing/sanitizing and coughing or sneezing into their arm. Athletes are encouraged to bring their own bottle of hand sanitizer to all practices and competitions. All customers and children should wash/sanitize their hands prior to a practice or competition. At the conclusion of a practice or competition, individuals are asked to exit the building promptly and to follow directional signage when leaving the building.

Any staff, volunteers, participants, coaches, managers, spectators, or bowlers affiliated with Minnesota High School Bowling who are sick must stay home and shall not attend any practice or competition. Any bowler that becomes ill while participating in a practice or competition shall report their change in health to their coach or team manager immediately. Any coach, manager, or scorekeeper that becomes ill while attending a competition or practice shall report this to another adult and then leave the premises immediately after gathering their belongings. Any individual who falls ill during a practice or competition shall, to the best of their recollection, notify a bowling center manager what areas they personally encountered so staff can disinfect appropriately. A high school team's manager or head coach will work with the bowling center, the bowlers, and the bowler's guardian to determine the best course of action based on symptoms, testing and exposure. Each school/team shall follow the protocol provided by the CDC, the Minnesota Department of Health, and their school (if different or applicable).

Positive COVID-19 Test

If a participant in any activity learns that he/she has tested positive for COVID-19, been exposed to the virus or has symptoms, the participant or the participant's parent/guardian should notify their team's head coach or team manager as soon as possible. The head coach or team manager will contact the participant/guardian to obtain detailed information. Or the participant/guardian may be contacted by a staff member of a bowling center instead. Some questions that may be asked include:

- What date did the symptoms begin?
- To the best of your recollection, what individuals have you been in close contact with (within 6 feet for prolonged period) during the 14 days prior to your symptoms starting (please provide specific names if possible.)
- To the best of your recollection, what areas of any bowling center did you access within the 14-day window before symptoms appeared?
- What equipment at any bowling center was used that was also used by others?

The bowler's head coach, team manager, or a bowling center staff member will inform the individual that:

- Minnesota High School Bowling is following CDC and MDH recommendations to determine length of absence required.
- Potentially exposed individuals will be notified immediately
- Every effort will be made to protect their identity (they will not be identified by name as part of the notification process). The message to the potentially exposed individuals will be that they may have encountered someone at a High School Bowling event who has tested positive for COVID-19.

Anyone affiliated with High School Bowling that tests positive for COVID-19 must be fever and symptom free for a minimum of three days before returning to a practice or competition (or longer if a school or team's policies dictate a longer wait period).

3.13 Statistics

Each conference coordinator will upload his/her conference and statistics to the MHSB website. Minnesota High School Bowling recognizes only one way of keeping statistics for regular season play. A bowler / team either fills a frame or leaves it open. Strikes and spares are worth equal amounts. Although a coach may wish to keep track of such statistics as "strike percentage" or "spare percentage," during the regular season, league officials are only concerned with "fill percentage" and total pin-fall. Strike percentage will be considered when determining the league's All-State teams. You will see in Chart 3.12A a bowler's fill percentage (column F) is established by adding a bowler's strikes and spares (columns B & C) and dividing the sum of those columns by the total number of frames the bowler has bowled (column E).

Chart 3.12A

A	B	C	D	E	F
Team XYZ	X	/	O	Total	Fill %
Ben Smith	28	31	20	79	74.68%
Tim Smith	20	20	38	78	51.28%
Matt Johnson	25	23	42	90	53.33%
Tony Johnson	42	31	50	123	59.34%
Kyle Frank	23	39	43	105	59.04%

The tenth frame shall count as one frame (in terms of statistics), even if a bowler achieves two or three marks in that frame. For further clarification, please refer to Chart 3.12B. Results from 9th and 10th frame roll-offs shall not count toward official statistics for any bowler or team.

Chart 3.12B

9		10			Details on the tenth frame				
7	2	X	X	X	The bowler gets credit for bowling 1 strike (and one fill). (fill percentage of 100% for the 10 th frame)				

9		10			Details on the tenth frame				
7	2	8	/	X	The bowler gets credit for bowling 1 spare (and one fill). (fill percentage of 100% for the 10 th frame)				

9		10			Details on the tenth frame				
7	2	X	8	1	The bowler gets credit for bowling 1 strike (and one fill). (fill percentage of 100% for the 10 th frame)				

9		10			Details on the tenth frame				
7	2	X	X	8	The bowler gets credit for bowling 1 strike (and one fill). (fill percentage of 100% for the 10 th frame)				